# Contribution

Winston Chiu (212668S) - story writing, ideation, mixing and VO

Sound effects

Clanking, walking, wood knocking - reverb/delay

Walking - dynamic/compression, EQ

Walking - moves across the room, from right to left side of the character

Ambience

Audio balance for thunderstorm - distant, EQ

Thunderstorm, bubbling - reverb/delay

Thunderstorm(muffled), electricity crackle - dynamic/compression

BGM

Lucifer’s Waltz - clean up+compression

# Description

Theme: audio book, podcast

45-90s

Vocals, sound effects, music

Genre: horror, monster, identity

Inspiration: Danial Tan’s assignment, frankenstein

[BGM: Howling thunderstorm]

[BGM: Lucifer’s Waltz]

[SFX: Electricity crackling, bubbling potions]

Frankenstein's Monster: (Awakening with a gasp) Where... where am I? What is this place?

[SFX: Lab equipment clanking, distant thunder]

Frankenstein's Monster: (Voice trembling) I... I can't remember... Who... Who am I?

[SFX: Flickering electricity, buzzing sounds]

Frankenstein's Monster: (Growing panic) These bolts in my neck... these scars on my body... What has been done to me?

Frankenstein's Monster: (Desperate) Someone... anyone... Please, help me understand. Give me a glimpse of what I have become?

[SFX: Echoing heartbeat, fading in and out]

Host: And as Frankenstein's Monster awakens into a terrifying existence, consumed by fear and confusion, he seeks answers in the darkness. Little does he know that his creator, the Mad Scientist, lurks in the shadows, observing his every move.

[SFX: Muffled footsteps]

Mad Scientist: (Whispering) Yes, my creation, embrace your fear, your uncertainty. You are a puppet, a vessel for my ambition.

[SFX: Faint lightning, bubbling potions]

Frankenstein's Monster: (Voice filled with anguish) Who are you? What have you done to me! I… I am not your puppet! I am more than the sum of these stitched-together parts. I have thoughts, emotions... I am alive!

Mad Scientist: (Mockingly) Alive? Merely a construct of electricity and stolen flesh. You exist because I willed it so, and YOU! SHALL! OBEY!

[SFX: Cracking electricity, bubbling potions intensify]

Frankenstein's Monster: (Resolute) Kill me then, but remember, even in darkness, a spark of humanity remains within me. I will seek my own redemption and correct your wrongs!

[SFX: Distant lightning, echoing footsteps]

Mad Scientist: (Furious) You dare defy me? I am your creator, your master! I can extinguish the life I bestowed upon you just as easily as I created it.

[SFX: Echoing thunder, fading footsteps]

Mad Scientist: (Sinisterly) We shall see, my child. We shall see.

[Background sounds fade out, leaving an eerie silence]

Host: And thus, in the dimly lit laboratory, the confrontation between Frankenstein's Monster and his mad creator unfolded. A clash of wills, a battle for identity and freedom, began to shape the destiny of the tragic creature. Little did they know, their paths would intertwine in ways both unforeseen and terrifying.

[Music: Haunting and foreboding melody]

Host: The tale serves as a cautionary reminder of the dangers of playing god and the consequences that arise when one meddles with the forces of life and death.

[Music fades out, leaving an air of suspense]

//cut

# Sources and links for BGM and SFX

Link here